

ZOOM GAMES & ICE BREAKERS

1. MASK MODEL + QUARANTINE NAME INTRODUCTION

- Introduce yourself using the following format:
- My name is (actual name) , but you can call me “(how you feel right now) + (the last thing you ate)”
- Then strike your best pose with your mask on
- EVERYONE TURN YOUR SOUND ON! We will snap clap for each intro. (this is optional, but helps build community & is not as loud as real clapping)

2. 20 QUESTIONS (CONTENT-RELATED)

- Pick a person, place or thing & students will try to guess what you are thinking of by asking yes or no questions.
- You can call on students at random to ask questions & if someone wants to **guess**, they should send a public chat with their guess.
 - After 2 wrong guesses, they are out!
- Whoever guesses right gets to be the next “thinker” → Repeat as long as it’s fun or depending on how much time you have

3. FLASH ART:

- Give the students a topic or idea you have learned about (or anything really!) & they have 90 seconds to draw it as best they can. Then everyone holds theirs up to the screen.
 - Fun extra: play “[The Final Countdown](#)” by Europe (starting around 1:30)

4. CHAT COUNTING CHALLENGE

- With videos on but sound off, students try to count to 30 in the chat sending one number at a time. They cannot chat anything else other than numbers! (no coordinating through chat)
- Any time there is a duplicate number, start again.
- Usually students will fail a couple times then start communicating non-verbally through the video to accomplish the task

5. ONE WORD ONLY! VERSION 1: PERSONAL INTERESTS

- Ask students an open ended question: favorite food, favorite hobby, favorite musical artist, place they want to visit, etc.
- Have them write it on a paper and hold it up to the screen
- Pick 2 people who match and have them talk to the class about their interest TOGETHER for 30 seconds.
- THE KICKER: each person can only say one word at a time! (or as many as 3)
 - Ex. “SOCCER” I. LIKE. PLAYING. SOCCER. BECAUSE. IT. IS. A. GAME. THAT. IS. FUN. ...

6. ONE WORD ONLY! VERSION 2: CONTENT-RELATED

- Start with volunteers & then pair students at random. Give them a topic you have learned about to discuss with their partner ... ONE WORD AT A TIME as the class watches & listens
- Allow 1 - 3 words at a time

7. T OR F KNOCKOUT

- This takes a bit more prep, but it's a fun review game
- Prepare a series of true or false statements. This can be content-related or general fun facts. (make sure to have some TOUGH ones or it will last forever!)
- If students think it is TRUE they show thumbs up; FALSE thumbs down.
- Ask the question & countdown from 5. Students should not show until zero.
- Anyone who answers wrong, closes out their video but can still participate through emojis.
- Last one standing is the winner (or winners after the given time or questions asked)

8. THE CLASSIC: 2 TRUTHS & A LIE [WITH A TWIST!]

- Students share about themselves OR about your content area: 2 factual pieces & 1 lie.
- For the content-related option, give them 5 minutes to scour the web for their information. It should not be directly what you learned in class.
 - It can be as open-ended or narrow as you want: US History as a whole → the Great Depression → the New Deal.
- Call on volunteers & students at random

9. HOME SCAVENGER HUNT

- Pick 3 letters. Have students grab an item that starts with each letter from somewhere in their house.
- Give them one minute or less so no one disappears FOREVER on their hunt.
- First 3 winners get to pick the next 3 letters

10. KAHOOT!

- This works great in a distance learning environment and is a fun way to formatively assess students and check for understanding. This works just as well virtually as it does in class!